WELCOME TO FUSE

Make technology useful.

A practical guide to shopping, creating a store and sharing what you know.

What is FUSE?

FUSE is a technology marketplace and community operated by YOT LTD in Malta. Discover equipment, organise useful product collections and learn from people with first-hand experience.

Choose what you want to do

1. Find the right equipment
   Search the marketplace, compare products and check the current price, availability and delivery options.

2. Build your own store
   Join as an Igniter (free, for adults aged 18 or older), create a collection and add FUSE catalogue products or equipment you own. Your store goes live at yourname.fuse.systems the moment you publish it.

3. Share useful experience
   Choose a published mission and create an original review, video or guide. Approved work can earn the reward stated in that brief.

Your FUSE account and Igniter Free are free: your store, your own address and up to 25 of your own listings. Paid plans are optional. A store visit, upload or completed lesson does not automatically create an earning.

Start with the interactive Academy

Explore the Igniter programme

JOIN AS AN IGNITER

One account. One clear start.

Four short steps: your account, you, your store and your plan.

1 Claim your free store
Open fuse.systems/igniter and choose Claim your free store. If you already have a FUSE account, sign in instead.

2 Create your free FUSE account
Enter your email and a password, or continue with Google or an emailed sign-in link. A new email account confirms the six-digit code sent to it.

3 Tell us who you are
Choose your display name and a unique handle: it becomes your store address, yourhandle.fuse.systems. Enter your date of birth (selling is for adults aged 18 or older; it is never shown publicly) and accept the programme rules.

4 Set up your store
Name your store, say in one line what you know about and pick a layout. A draft store is created with your membership.

5 Choose how you start
Igniter Free is everything you need to begin. Paid plans (Pro €29, Max €79, Ultra €149, Blaze €299 a month) raise your status and your listing limit; a plan shows Coming soon until it can be bought.

Your handle uses 3-30 lowercase letters, numbers or hyphens and starts with a letter or number. Choose carefully: the workspace does not offer handle changes. If you joined before the 18+ rule, your workspace asks you to confirm your date of birth once.

Claim your free store

YOUR FIRST STORE

Start with one useful collection.

You do not need a full catalogue to begin.

1. Complete your store profile
   Open Your store in your Igniter workspace. Check the name, introduction and areas of experience, then add reply hours and seller details.

2. Add a collection
   Choose a real need: for example, a small home office. Give the collection a clear name and add products that solve that need.

3. Choose a listing type
   FUSE catalogue: find a product and add your own advice; it goes live as soon as you submit it. Your own equipment or digital product: add its details, a photo and your price, and confirm you own it; FUSE reviews it before it appears.

4. Publish your store
   Choose Publish store. It goes live at once when it has a live listing, or when FUSE approves your first own product. Editing a live store keeps it live; FUSE checks stores afterwards and can pause or take one down.

Before you submit your own equipment

Detail	Make it useful
Condition	Describe wear, missing parts and faults honestly.
Photo, price, quantity	A clear JPG, PNG or WebP under 3 MB; the price and quantity you can really supply.
Delivery	Describe your preference. Checkout for your own equipment opens in stages.

Everything you write is checked automatically. Content involving minors, adult content, weapons, ammunition or explosives, drugs, counterfeit, stolen or pirated goods, hate content, wildlife or body parts, gambling, and tobacco or vaping is refused.

CONTRIBUTE & EARN

Share evidence people can use.

A review, video or guide starts with an appropriate published mission.

1 Choose a mission
Read its brief, reward, deadline and available places. Choose something that matches your real experience.

2 Create original work
For a review, explain first-hand use, strengths and limitations. For a video, use your original public YouTube or Vimeo link and useful timestamps. For a guide, explain repeatable steps or a compatible shortlist.

3 Submit the evidence
Open the mission and complete its contribution form. Use a working HTTPS evidence link where requested. Explain what you tested and disclose any commercial or reward relationship.

4 Follow the review
Pending work has not earned its reward yet. If changes are requested, read the feedback and improve the original submission. Approved work receives the reward specified by that mission.

Honest negative reviews are welcome. A positive rating, repeated upload or copied work is not a shortcut to Helpful Points, shopping credit or money.

Practise a review-ready submission

Find current missions

POINTS, LEVELS & REWARDS

Three balances. Different jobs.

Look at both the reward type and whether it is available.

Helpful Points build your level

Helpful Points (HP) recognise approved work, answers to shopper questions, reviews, Academy lessons and badges. They cannot be spent or withdrawn. Your level grows as your approved points increase, and points earned in the last 12 months hold it.

Spark	Pro	Max	Ultra	Blaze
0 HP	3,500 HP	10,000 HP	25,000 HP	50,000 HP

Shopping points and checkout savings

Paid customer purchases through FUSE or AMBRA earn 1 point per €10 of eligible net spend after VAT, delivery, refunds and credit notes. Spark earns 1×, Pro 1.25×, Max 1.5×, Ultra 1.75× and Blaze 2×. Where redemption is available, 10 points give €1 of eligible saving, and checkout shows the exact saving before payment.

Example: 500 points have a €50 conversion value. If a sample €300 basket can use that full credit, €250 remains to pay. Actual eligibility, margin limits and refunds are checked at checkout.

Cash opens in stages

Cash rewards and payouts are not switched on yet. When they open, a mission must explicitly offer cash, pending rewards still need their checks, and only an available balance can be paid to a verified payout account. Payout setup through Stripe is coming.

SELLING & COSTS

What is live, and what opens next.

Your FUSE account and Igniter Free stay free.

Live today

Customers buy the FUSE products you recommend on FUSE, at FUSE's price, and your store is recorded as the source. Shoppers ask questions on your listings or through NOVA, and you answer them from your Inbox; private chat with shoppers is off for now.

Opening in stages

Built, not yet switched on: selling FUSE products at your own price, checkout for your own equipment and digital products, Fulfilled by FUSE, and cash payouts. Your workspace shows what is live for you.

Planned seller pricing – not yet active

Item	Planned charge
FUSE account and Igniter Free	Free
FUSE product at your price	FUSE keeps its B2B price plus payment processing; you keep the difference. No commission.
Commission on your own products	Spark: 15% · Pro: 12% · Max: 9% · Ultra: 6% · Blaze: 3% 3 percentage points less per level.
Payment processing	Bank transfer 0.5%; card 1.9% + €0.25
Fulfilled by FUSE	5% handling when FUSE stores and ships your own product

Illustration: a FUSE product sold at your price of €120.00 against a €100.00 B2B cost would leave you €19.40 by bank transfer or €17.47 by card. Your own product sold for €120.00 by card and shipped by you would pay €99.47 at Spark or €113.87 at Blaze. These are planned terms, not a live charge; your price editor shows the breakdown before you publish.

SELLING, DELIVERY & PAYMENT

A listing is the beginning.

How an order runs once checkout is open for your listing.

1. Know who sells and who ships
   FUSE is the customer-facing seller: it takes the payment, issues the invoice and handles the shopper's rights. Who supplies and who ships are separate records.

2. Offer approved delivery options
   Collection and delivery use the options FUSE approved for the listing. A listing preference does not book a carrier.

3. Wait for confirmed payment
   A question on a listing is not a paid order. Use the order status in your workspace as confirmation. The buyer is emailed when the order is confirmed.

4. Record the real handover or dispatch
   Record the actual shipment, tracking or collection. The buyer is emailed the tracking when it ships. A dispatch email is a task, not proof of shipment.

5. Follow receipt and settlement
   Your margin stays pending until the return period, 14 days by default, passes and the checks clear. A refund reverses it, and the buyer is emailed. Buyers find their orders and digital delivery details in Your orders.

For returns, disputes or an arrangement not offered in your account, contact FUSE with the order reference. Do not promise delivery or payment terms in a listing or an answer.

Explore the animated order walkthrough

THE ONLINE ACADEMY

Learn by trying.

Fifteen short lessons in four modules. No account required.

1. Try the idea
   Compare HP, credit and cash; prepare a sample listing; try the pricing calculators; follow an order or a payout.

2. Learn one small step
   Read the key idea and continue at your own pace. Open the full explanation when you want more detail.

3. Check what you know
   Answer the knowledge check and read the feedback. Two thirds correct completes a lesson; you can retry.

Pick a useful starting point

New to FUSE? Understand rewards

Want to sell? Build a useful store

Explore all fifteen Academy lessons

Practice never publishes a listing, places an order or awards credit or cash. Progress is saved in this browser; sign in to sync it to your account, earn Helpful Points once per completed lesson and collect the Scholar (4 lessons) and Graduate (12 lessons) badges.

Need help with your account or order?

Open the FUSE Help Centre

Contact FUSE

Edition: 4 October 2026. Screens and examples are learning aids. Your account shows current availability, review status and the terms of any real offer.